

Fast Sweeping Methods for Factored TTI Eikonal Equation

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Traveltime computation

- Key role in seismic data processing
- Applications : Near-surface modeling, microseismic monitoring, reservoir characterization, etc.
- Travel computations must honor anisotropy
- Ray tracing and FD methods are mostly used

Why develop eikonal solver?

Advantages of eikonal solver

- Computationally more efficient
- Interpolation on regular grids not required
- Rarely produce shadow zones
- Limitation?

Which eikonal solving algorithm to use?

Different approaches proposed:

- Embedding methods
- Iterative methods
- Single-pass methods
- Sweeping methods

Single-pass methods

- Isotropic eikonal equation (Sethian and Popovici, 1999)
- Works for VTI media (Alton and Mitchell, 2007)
- Ordered Upwind Method (Sethian and Vladimirovsky, 2003)
- TEA eikonal solver (Konukoglu et al., 2007)

Sweeping methods

- Isotropic eikonal equation (Zhao, 2005)
- Modifications to incorporate anisotropy (Qian et al., 2007)
- Solves the TEA eikonal equation at most

Advantages of FS over FM

- Simple to implement
- Convergence achieved in finite number of iterations
- FS more flexible for general equation
- Cost: $\mathcal{O}(N)$ vs. $\mathcal{O}(N \log N_{NB})$

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We will use Fast sweeping!

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- Orthorhombic eikonal equation requires solving:

$$\beta_6 T_{i,j,k}^6 + \beta_5 T_{i,j,k}^5 + \beta_4 T_{i,j,k}^4 + \beta_3 T_{i,j,k}^3 + \beta_2 T_{i,j,k}^2 + \beta_1 T_{i,j,k} + \beta_0 = 0$$

Iterative Eikonal Solver

(Waheed et al., 2015)

TTI Eikonal Equation

- Eikonal equation for 2D TTI media:

$$A \left(\frac{\partial T}{\partial x} \right)^2 + B \left(\frac{\partial T}{\partial z} \right)^2 + C \left(\frac{\partial T}{\partial x} \right)^2 \left(\frac{\partial T}{\partial z} \right)^2 = 1$$

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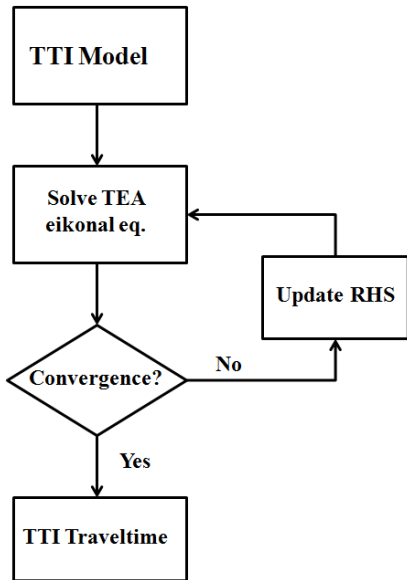
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- At the n -th iteration, we solve:

$$A \left(\frac{\partial T_n}{\partial x} \right)^2 + B \left(\frac{\partial T_n}{\partial z} \right)^2 = 1 - C \left(\frac{\partial T_{n-1}}{\partial x} \right)^2 \left(\frac{\partial T_{n-1}}{\partial z} \right)^2$$

Algorithm



Source Singularity

- The problem of upwind source singularity
- At best we get polluted first-order convergence
- Prevents reliable computations of take-off angles and amplitudes

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- **Fixed local grid refinement method (Kim and Cook, 1999)**
- **Adaptive grid refinement method (Qian and Symes, 2002)**

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- **Factored eikonal equation for isotropic media (Fomel et al., 2009)**
- **Clean first-order convergence**
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- **Factored eikonal equation for TEA media (Luo and Qian, 2012)**

Factored TTI Eikonal Equation

TI Eikonal Equation

- Eikonal equation for 2D VTI media (Alkhalifah, 2000):

$$v_x^2 \left(\frac{\partial T}{\partial x} \right)^2 + v_t^2 \left(\frac{\partial T}{\partial z} \right)^2 \left(1 - \frac{2\eta v_x^2}{1 + 2\eta} \left(\frac{\partial T}{\partial x} \right)^2 \right) = 1$$

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- Re-write as:

$$v_x^2 \left(\frac{\partial T}{\partial x} \right)^2 + v_t^2 \left(\frac{\partial T}{\partial z} \right)^2 = 1 + \frac{2\eta v_x^2 v_t^2}{1 + 2\eta} \left(\frac{\partial T}{\partial x} \right)^2 \left(\frac{\partial T}{\partial z} \right)^2$$

- Can be re-written as:

$$\tilde{v}_x^2 \left(\frac{\partial T}{\partial x} \right)^2 + \tilde{v}_t^2 \left(\frac{\partial T}{\partial z} \right)^2 = 1$$

where

$$\tilde{v}_x = \frac{v_x}{\sqrt{f(T)}}, \quad \tilde{v}_t = \frac{v_t}{\sqrt{f(T)}}$$

$$f(T) = 1 + \frac{2\eta v_x^2 v_t^2}{1 + 2\eta} \left(\frac{\partial T}{\partial x} \right)^2 \left(\frac{\partial T}{\partial z} \right)^2$$

Additive Factorization

- Factorize the solution into two additive factors:

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- Plugging this, the TI eikonal equation becomes:

$$\tilde{v}_x^2 \left(\frac{\partial T_0}{\partial x} + \frac{\partial \tau}{\partial x} \right)^2 + \tilde{v}_t^2 \left(\frac{\partial T_0}{\partial z} + \frac{\partial \tau}{\partial z} \right)^2 = 1$$

- T_0 solves the homogeneous eikonal equation:

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$$\tilde{v}_{x_0} = \tilde{v}_x(x_0, z_0)$$

$$\tilde{v}_{t_0} = \tilde{v}_t(x_0, z_0)$$

(x_0, z_0) : source location

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(x_0, z_0) : source location

$$T_0(x, z) = \sqrt{\frac{\tilde{v}_{t_0}^2 (x - x_0) + \tilde{v}_{x_0}^2 (z - z_0)}{\tilde{v}_{t_0}^2 \tilde{v}_{x_0}^2}}$$

STEPS

1. Compute \tilde{v}_x and \tilde{v}_t
2. Solve the factored elliptic eikonal equation
3. Update the right hand term $f(T)$
4. Repeat the above steps till convergence

$$|(\tilde{v}_x)_n - (\tilde{v}_x)_{n-1}|_\infty < \epsilon, \quad |(\tilde{v}_t)_n - (\tilde{v}_t)_{n-1}|_\infty < \epsilon$$

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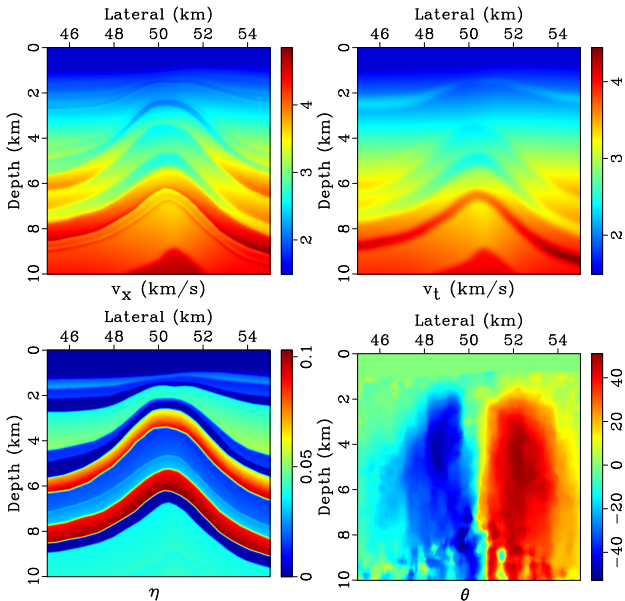
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$$\tilde{v}_x^2 \left(\frac{\partial T_0}{\partial x} \tau + \frac{\partial \tau}{\partial x} T_0 \right)^2 + \tilde{v}_t^2 \left(\frac{\partial T_0}{\partial z} \tau + \frac{\partial \tau}{\partial z} T_0 \right)^2 = 1$$

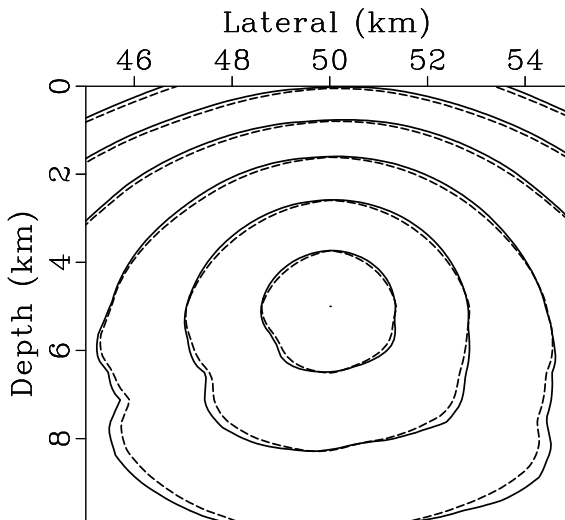
Numerical Tests

BP TTI Model



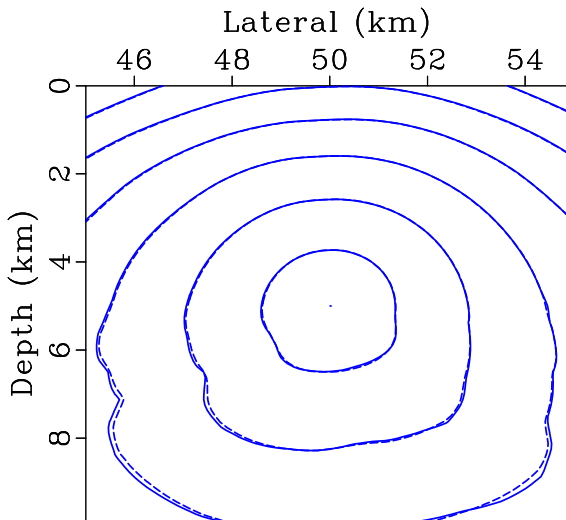
- Source: (50 km, 5 km)
- Fine grid model: $\Delta x = \Delta z = 12.5$ m
- Coarse grid model: $\Delta x = \Delta z = 125$ m

BP TTI Model Test



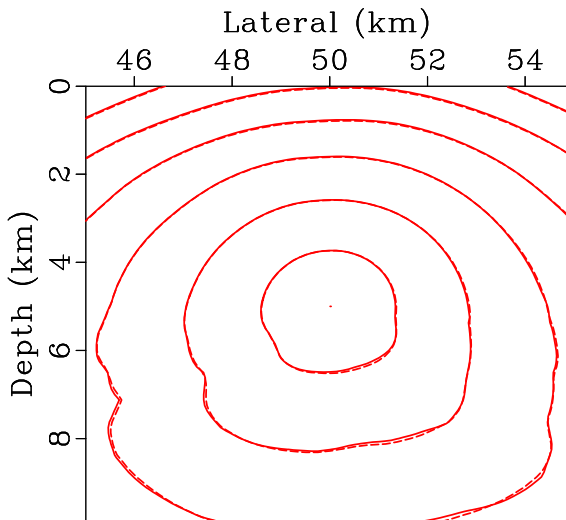
No factorization

BP TTI Model Test



Multiplicative factorization

BP TTI Model Test



Additive factorization

Convergence Order

No Factorization

Mesh	Error (s)	Convergence order
800×800	0.0178	-
400×400	0.0501	0.711
200×200	0.1451	0.691
100×100	0.3687	0.787
50×50	1.0433	0.707

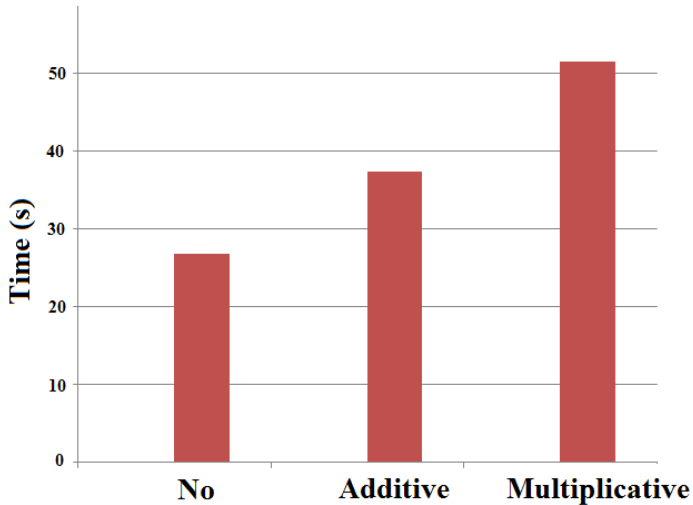
Multiplicative Factorization

Mesh	Error (s)	Convergence order
800×800	0.00479	-
400×400	0.00960	0.998
200×200	0.01878	1.022
100×100	0.03480	1.079
50×50	0.06543	1.06

Additive Factorization

Mesh	Error (s)	Convergence order
800×800	0.00477	-
400×400	0.00971	0.982
200×200	0.01923	1.009
100×100	0.03852	0.998
50×50	0.07205	1.069

Cost comparison



- The idea of factorization for TTI eikonal equation
- Additive and multiplicative factorizations presented
- Which factorization is better?
- Easily extendable to lower anisotropic symmetries

Acknowledgments

- **KAUST for financial support**
- **Members of Seismic Wave Analysis Group**

Convergence Test

- $v_t = 2 \text{ km/s}$
- $v_x = 2.83 \text{ km/s}$
- $\eta = 0.21$
- $\theta = 40^\circ \text{ km/s}$